

Assignment: Captivate Tutorial

Basic Description:

You will create a brief tutorial using Captivate to teach a user how to perform a basic task on a computer.

Your tutorial must include:

- A simulation that you captured of motion on the computer
- At least 2 text slides
- Annotations
- Audio voiceover
- Some quizzing/questioning

You also must submit a brief paper (no more than 3 double-spaced pages) that details the following elements:

- Description of intended audience
- Learning objectives addressed by the tutorial
- Description of how the learner will interact with and control the tutorial (just watch? Click along?) and any opportunities for practice and feedback. Be sure to explain WHY you made these design decisions.

To Submit:

Publish the Captivate file in the Shockwave Flash format so it may be displayed on the web. Post the file in your web space and share the URL with the class. Upload your paper to the assignments page.

Save your original Captivate file as a backup until after you have received your grade!

Version Control!!!

The labs have Captivate 1. You can download a trial of Captivate 3 online here: <http://www.adobe.com/go/trycaptivate/>

You may use whatever you like, but note that there will be compatibility issues. The exported SWF file will not have compatibility issues, just the original program file.

Grading

You will be graded on both execution and content (appropriate use of slides and simulation; clear and well-placed on-screen annotations; audio that enhances and does not distract; easy to follow instruction)